

Game order and winning option

HI LO is an ongoing game which the players have the opportunity to join at any time. The player needs to choose one of the 20 outcomes (options) of the game, enter the bet amount and make a bet. Each outcome has the appropriate odds determined by this Regulation.

During the game, a card is randomly taken out from the deck. Each player is given time to choose one of the 20 outcomes (options) and enter the bet amount.

In the game HI LO the player can make two bets during a round.

By clicking on the appropriate button of one of the 20 outcomes (options) with desired odds, then entering the bet amount and clicking on the "Bet" button, the bet will be considered accepted, and the player will need to wait until the start of the game. In order not to enter the bet amount manually, there is a special section where the player can click on the desired bet amount available, and the bet amount will be marked based on it.

The total number of the cards in the deck is 25. They are – 2, 3, 4, 5, 6, 7, 8, 9, J, Q, K, A: one red card and one black card of each, and one Joker. The highest playing card is A, while the lowest card is 2. The Joker is considered to be an independent card, that is: neither high nor low, neither red nor black. In case of predicting the next card correctly, the player wins. The bet is calculated as follows: the player's bet amount is multiplied by the appropriate odds of the outcome (marked on the button) predicted correctly. The winning will be transferred to the player's game account. In case the prediction is not correct, the player loses.

The 20 outcomes (options) of the game are the following:

1. The next card will be High (HI) compared to the one opened in the previous round
2. The next card will be Low (LO) compared to the one opened in the previous round
3. The next card will be one of 2 to 9 (including) playing cards
4. The next card will be one of J, Q, K, A playing cards
5. The next card will be one of K, A playing cards
6. The next card will be 2
7. The next card will be 3
8. The next card will be 4
9. The next card will be 5
10. The next card will be 6
11. The next card will be 7
12. The next card will be 8
13. The next card will be 9
14. The next card will be J
15. The next card will be Q
16. The next card will be K
17. The next card will be A
18. The next card will be Joker
19. The next card will be red (in this case, the card value does not matter, only the card color matters)
20. The next card will be black (in this case, the card value does not matter, only the card color matters)

The odds for High (HI) and Low (LO) are different (see the table below), depending on the card opened in the previous round:

The odds for High (HI)	The card opened in the previous round	The odds for Low (LO)
x 1.09	2	-
x 1.2	3	x12
x 1.33	4	x 6
x 1.5	5	x 4
x 1.71	6	x 3
x 2	7	x 2.4
x 2.4	8	x 2
x 3	9	x 1.71
x 4	J	x 1.5
x 6	Q	x 1.33
x 12	K	x 1.2
-	A	x 1.09

If the card opened in the previous round is Joker, then in case of High (HI) and Low (LO), the odds are determined compared to the card opened in the preceding round, according to the table above. And if the card opened in that preceding round is also Joker, then the playing card opened in the next preceding round is taken into consideration. This will continue as long as the preceding card is Joker. Once the preceding card is other than Joker, it will be considered for calculation. During the game, the players have an opportunity to see the cards opened in the previous rounds.

If the opened card is A (which is considered to be the highest card), then the outcome (odds) for High (HI) will not be active. And if the opened card is 2 (which is considered to be the lowest card), then the outcome (odds) for Low (LO) will not be active.

The odds for the other outcomes are fixed:

Next card	Odds
Red	x2
Black	x2
One of 2-9 (including) cards	x1.5
One of J,Q,K, A cards	x3
One of K, A cards	x6
2, 3, 4, 5, 6, 7, 8, 9, J, Q, K, A cards	x12
Joker card	x24

The next card is not determined at the time of the game, but 10 rounds in advance. After the end of the round, the players are given an opportunity to make sure that the next card has been determined before the start and not at the time of the round. When the round is over, the players are provided with a code, which will prove (after entering it in a corresponding program) that the next card is determined in advance, not at the time of the game.

Disconnection policy: If a disconnection occurs after active game round and your bets were accepted by the server, the game will proceed as normal and any winnings will be processed according to the game result regardless of the disconnection

In the game HI LO the RTP is the 95.76%.

Bonus requirementsa

Freebets are fixed amounts, for example, a player received 10 x 100USD, this means the player receives 10 freebets and each of them has a value of 100. In case of the freeamount, the player receives a free bonus amount, say 1000 USD. Players should activate bonuses in order to use them. If the player wants to wager with real money he/she should deactivate active bonus and only then play with real money. If the bonus balance is lower than the bet amount (in case of FreeAmount bonus type) then an error occurs saying insufficient bonus balance.