

Game description

BlackJack is played with 6 standard international deck of 52 cards with the Jokers removed. Card should be shuffled at the start of each game.

1. A game should start after a player makes a bet.
2. A “dealer” should deal two cards to a player and two to himself.
3. All cards count their face value in blackjack. Picture cards count as 10 and the ace can count as either 1 or 11. Card suits have no meaning in blackjack. The total of any hand is the sum of the card values in the hand
4. Player must decide whether to stand, hit or double down (x2)
5. The dealer acts last and must hit on 16 or less and stand on 17 through 21.
6. A Player win when his/her hand total higher than dealer's hand, or he/she has 21 or less when the dealer busts (i.e., exceeds 21)

Card Values

All number cards score the value (2-10) indicated on them, and the face cards – Jack, Queen and King – always count as 10. The only special card value is the Ace. This can count as either one or 11. The value of the Ace is always in favour of the player. The Ace is always valued at 11 unless that would result in the hand going over 21, in which case it is valued as 1.

A starting hand of a 10 valued card and an Ace is called a BlackJack or natural and beats all hands other than another BlackJack. If both the player and dealer have BlackJack, the result is a push (tie): neither the player nor the bank wins and the bet is returned to the player.

Order of Play and Playing Options

Place bets

Before a hand is dealt, each player must decide how much to wager within the table limit range (which should be configurable). These bets must be placed in the box in front of the player's seat.

Player makes bet by selecting chips with predefined values and then clicks on deal button. Then a “dealer”(system) should deal two cards to a player and two to himself.

The dealer's second card should be initially dealt face down.

Hit/Stand/Double down/Split

After cards were dealt for player should display 3 options Hit, Stand and Double down for selecting.

Hit

- If the player wishes to take another card he/she should click on hit button. A single card is then played face up into his/her hand. If the hand total is less than 21 the player can choose to Hit again or Stand. If the

total is 21 the hand automatically stands. If the total is over 21 the hand is bust, the player's bet is taken (player loses). Then should start new game.

Stand

– If the player is happy with the total they've been dealt he/she should click on stand button.

Double Down

– If the player considers they have a favourable hand he/she can choose to 'Double Down'. To do this he/she should click on double down button and after it the bet amount is doubled. A player who doubles down receives exactly one more card face up and is then forced to stand regardless of the total. This option should be only available on the player's two-card starting hand.

Split

– Split is offered if the first two cards in one hand are of the same value (two Aces, two Sevens, or two 10-valued cards (face cards and 10s)). Player can divide them into two separate hands by clicking SPLIT and placing a bet equal to the original bet. Next, cards are dealt to the first hand of the split. Hand can be split up only one time.

Dealer's playing rule

Unlike players, the dealer has no playing options. A dealer must draw if her hand totals less than 17 and stand when the total is 17 to 21.

Payouts

If the player and dealer have equal unbusted totals the hand is considered a push and the player's bet is returned.

If the player's hand exceeds a total of 21, the player automatically loses. If the player's unbusted hand exceeds the total of the dealer's hand, the player wins and they are paid out at 1:1 on the total bet wagered on that hand. For example if the player wagered \$10 and then doubled down placing a further bet of \$10 on the hand and won, they would be paid a total of \$40, their \$20 bet back and \$20 winnings.

If the player has BlackJack they are paid at 3:2, so that a wager of \$10 the player would be paid a total of \$25, their \$10 bet back plus \$15 winnings.

If a player does not choose "hit", "stand", "double down" or "split" within an hour of the cards being dealt, the system will automatically choose "stand" for them.

Disconnection policy: If a disconnection occurs after active game round and your bets were accepted by the server, the game will proceed as normal and any winnings will be processed according to the game result regardless of the disconnection.

In the game BlackJack the RTP is the 99.4%

Bonus requirements

BlackJack Supports only FreeAmount. Players should activate bonuses in order to use them. If the player wants to wager with real money he/she should deactivate active bonus and only then play with real money. If the bonus balance is lower then the bet amount then an error occurs saying insufficient bonus balance.